

# We Are Entering the Second Phase of the Information Technology Revolution



First, the advent of cheap and ubiquitous computing and the rise of the WWW. Now, the rise of the *information-driven computing*.

There is a great emerging synergy between the computationally enabled science, and the science-driven information technology.

# An Overview:

- Astronomy in the era of information abundance The IT revolution, challenges and opportunities
- The Virtual Observatory concept An example of a new type of a scientific enterprise
- Virtual Observatory status Where are we now, where are we going
- From technology to science (and back) New tools for the science of 21st century
- Musings on cyber-science in general The changing nature of scientific inquiry
- The new roles of resarch libraries The changing nature of data and information needs

# Facing the Data Tsunami

Astronomy, all sciences, and every other modern field of human endeavor (commerce, security, etc.) are facing

# a dramatic increase in the volume and complexity of data





- Large digital sky surveys are becoming the dominant source of data in astronomy: ~ 10-100 TB/survey (soon PB), ~ 10<sup>6</sup> - 10<sup>9</sup> sources/survey, many wavelengths...
- Data sets many orders of magnitude larger, more complex, and more homogeneous than in the past

#### Data → Knowledge ?

The exponential growth of data volume (and also complexity, quality) driven by the exponential growth in detector and computing technology



of the universe increases much more slowly!

#### **Panchromatic Views of the Universe:** Data Fusion → A More Complete, Less Biased Picture



#### **Exploration of the Time Domain in Astronomy**

The advent of **Synoptic Sky Surveys:** things that move, and things that go BANG! in the night...



This will generate

multi-Petabyte data sets which must be analysed in a (near) real time



1990.1793

1997,3408

#### Theoretical Simulations Are Also Becoming More Complex and Generate TB's of Data



Structure formation in the Universe

Supernova explosion instabilities

## **The Virtual Observatory Concept**

- Astronomy community response to the scientific and technological challenges posed by massive data sets
  - Harness the modern information technology in service of astronomy, and partner with it
- A complete, dynamical, distributed, open *research environment for the new astronomy with massive and complex data sets* 
  - Provide content (data, metadata) services, standards, and analysis/compute services
  - Federate the existing and forthcoming large digital sky surveys and archives, facilitate data inclusion and distribution
  - Develop and provide data exploration and discovery tools
  - Technology-enabled, but science-driven

# **VO: Conceptual Architecture**





#### Why is VO a Good Scientific Prospect?

- Technological revolutions as the drivers/enablers of the bursts of scientific growth
- Historical examples in astronomy:
  - 1960's: the advent of electronics and access to space *Quasars, CMBR, x-ray astronomy, pulsars, GRBs, ...*
  - 1980's 1990's: computers, digital detectors (CCDs etc.)
     Galaxy formation and evolution, extrasolar planets,
     CMBR fluctuations, dark matter and energy, GRBs, ...
  - 2000's and beyond: information technology

#### The next golden age of discovery in astronomy?

VO is the mechanism to effect this process

## **Information Technology** → **New Science**

- The information volume grows exponentially *Most data will never be seen by humans!*
- The need for data storage, network, database-related technologies, standards, etc.
- Information complexity is also increasing greatly

# Most data (and data constructs) cannot be comprehended by humans directly!

- The need for data mining, KDD, data understanding technologies, hyperdimensional visualization, AI/Machine-assisted discovery ...
- VO is the framework to effect this for astronomy

## A Modern Scientific Discovery Process

#### **Data Gathering**

#### → Data Farming:



#### How and Where are Discoveries Made?

- **Conceptual Discoveries:** e.g., Relativity, Quantum Mechanics, Strings, Inflation ... Theoretical, may be inspired by observations
- Phenomenological Discoveries: e.g., Dark Matter, Dark Energy, QSOs, GRBs, CMBR, Extrasolar Planets, Obscured Universe ... Empirical, inspire theories, can be motivated by them

 Observational New Technical Theory Discoveries Capabilities

#### **Phenomenological Discoveries:**

- Pushing along some parameter space axis 🖊 VO useful
- Making new connections (e.g., multi- $\lambda$ )  $\leftarrow$  VO critical!

Understanding of complex astrophysical phenomena requires complex, information-rich data (and simulations?)

#### **The Mixed Blessings of Data Richness**

Modern digital sky surveys typically contain  $\sim 10$  - 100 TB, detect  $N_{obj} \sim 10^8$  -  $10^9$  sources, with  $D \sim 10^2$  -  $10^3$ parameters measured for each one -- and PB data sets are on the horizon

Potential for discovery  $\begin{cases} N_{obj} \text{ or data volume } \rightarrow Big \text{ surveys}! \\ N_{surveys}^2(\text{connections}) \rightarrow Data \text{ federation} \end{cases}$ 

However ... Great!

It takes minutes to hours to search 1 TB (you'd like a few seconds to minutes); 1 PB will take a day to a few months! We better do it right the first time ....

Or do something more clever (db structuring, statistics?)

#### **Exploration of observable parameter spaces** and searches for rare or new types of objects



#### ... And Moreover ...

- DM algorithms tend to scale very badly:
  - Clustering ~ N log N  $\rightarrow$  N<sup>2</sup>, ~ D<sup>2</sup>
  - Correlations ~ N log N  $\rightarrow$  N<sup>2</sup>, ~ D<sup>k</sup> (k  $\geq$  1)
  - Likelihood, Bayesian ~  $N^m (m \ge 3)$ , ~  $D^k (k \ge 1)$
- Visualization fails for D > 3 5
  - An inherent limitation of the human mind?
- We need better DM algorithms and some novel methods for dimensionality reduction (and some AI help?)
- Or, we learn to accept approximate results - Sometimes that is good enough, sometimes not

# Scientific Roles and Benefits of a VO

- Facilitate science with massive data sets (observations and theory/simulations) <u>efficiency amplifier</u>
- Provide an <u>added value</u> from federated data sets (e.g., multi-wavelength, multi-scale, multi-epoch ...)
  - Discover the knowledge which is present in the data, but can be uncovered *only* through data fusion
- Enable and stimulate some *qualitatively new* science with massive data sets (not just old-but-bigger)
- Optimize the use of expensive resources (e.g., space missions, large ground-based telescopes, computing ...)
- Provide R&D drivers, application testbeds, and stimulus to the **partnering disciplines** (CS/IT, statistics ...)

## **VO Developments and Status**

- The concept originated in 1990's, developed and refined through several conferences and workshops
- Major blessing by the National Academy Report
- In the US: National Virtual Observatory (NVO)
  - Concept developed by the NVO Science Definition Team (SDT). See the report at *http://www.nvosdt.org*
  - NSF/ITR funded project: http://us-vo.org
  - A number of other, smaller projects under way
- Worldwide efforts: International V.O. Alliance
- A good synergy of astronomy and CS/IT
- Good progress on data management issues, a little on data mining/analysis, first science demos forthcoming







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## Broader and Societal Benefits of a VO

- Professional Empowerment: Scientists and students anywhere with an internet connection would be able to do a first-rate science A broadening of the talent pool in astronomy, democratization of the field
- Interdisciplinary Exchanges:
  - The challenges facing the VO are common to most sciences and other fields of the modern human endeavor
  - Intellectual cross-fertilization, feedback to IT/CS
- Education and Public Outreach:
  - Unprecedented opportunities in terms of the content, broad geographical and societal range, at all levels
  - Astronomy as a magnet for the CS/IT education
     *"Weapons of Mass Instruction"*





## Do We Know How to Run a VO?

- The VO is *not* yet another data center, archive, mission, or a traditional project It does not fit into any of the usual structures today
  - It is inherently *distributed*, and web-centric
  - It is fundamentally based on a *rapidly developing technology* (IT/CS)
  - It transcends the traditional boundaries between different wavelength regimes, agency domains
  - It has an *unusually broad range of constituents* and interfaces
  - It is inherently *multidisciplinary*
- The VO represents <u>a novel type of a scientific</u> <u>organization</u> for the era of information abundance

Now Let's Take A Look At Some Relevant Technology Trends ...





#### **Exponentially Declining Cost of Data Storage**



#### **Computing is Cheap ...**

Today (~2004), 1 \$ buys:

- 1 day of CPU time
- 4 GB (fast) RAM for a day
- 1 GB of network bandwidth
- 1 GB of disk storage for 3 years
- 10 M database accesses
- 10 TB of disk access (sequential)
- 10 TB of LAN bandwidth (bulk)
- 10 KWh = 4 days of computer time
- ... Yet somehow computer companies make billions: you do want some toys, about \$  $10^5$  worth  $\approx 1$  postdoc year

## ... But People are Expensive!

People ~ Software, maintenance, expertise, creativity  $\dots$ 

### Moving Data is Slow!

How long does it take to move a Terabyte? (*>Petabyte*)

Context	Speed Mbps	Rent \$/month	\$/Mbps	\$/TB Sent	Time/TB
Home phone	0.04	40	1,000	3,086	6 years
Home DSL	0.6	50	117	360	5 months
T1	1.5	1,200	800	2,469	2 months
Т3	43	28,000	651	2,010	2 days
<b>OC3</b>	155	49,000	316	976	14 hours
OC 192	9600	1,920,000	200	617	14 minutes
100 Mpbs	100				1 day
Gbps	1000				2.2 hours

#### Solution: bring the computation to the data!

## **An Early Disk for Information Storage**

 Phaistos Disk: Minoan, 1700 BC



• No one can read it 😳

(From Jim Gray)

## **Disks are Cheap and Efficient**

- Price/performance of disks is improving faster than the computing (Moore's law): a factor of ~ 100 over 10 years!
  - Disks are now already cheaper than paper
- Network bandwith used to grow even faster, but no longer does
  - And most telcos are bancrupt ...
  - Sneakernet is faster than any network
- Disks make data preservation easier as the storage technology evolves
  - Can you still read your 10 (5?) year old tapes?

# The Gospel According to Jim Gray:

- Store everything on disks, with a high redundancy (cheaper than the maintenance/recovery)
  - Curate data where the expertise is
- Do not move data over the network: **bring the computation to data!** 
  - The Beowulf paradigm: Datawulf clusters, smart disks ...
  - The Grid paradigm (done right): move only the questions and answers, and the flow control
- You will learn to use databases!
- And we need a better fusion of databases and data mining and exploration

#### **These Challenges Are Common!**

- Astronomical data volume *ca*. 2004: a few × 10<sup>2</sup> TB (but PB's are coming soon!)
- All recorded information in the world: a few × 10<sup>7</sup> TB (but most of it is video, *i.e.*, junk)
- The data volume everywhere is growing exponentially, with *e*-folding times ~ 1.5 yrs (Moore's law)
  - NB: the data rate is also growing exponentially!
- So, *everybody* needs efficient db techniques, DM (searches, trends & correlations, anomaly/outlier detection, clustering/classification, summarization, visualization, etc.)
- There is a real possibility of major advances which would change the world *(remember the WWW!)*

# **The Evolution of Science**

1600 1700 1800 1900 1950 2000 → t Empirical/Descriptive Analytical+Experimental A+E+Simulations

Technology

+E+Simulations A+E+S+**DM/DE/KDD** 



Computational science rises with the advent of computers Data-intensive science is a more recent phenomenon

#### The Evolving Role of Computing:

Number crunching  $\rightarrow$  Data intensive (data farming, data mining)

# Some Musings on CyberScience

- Enables a broad spectrum of users/contributors
  - From large teams to small teams to individuals
  - Data volume ~ Team size
  - Scientific returns  $\neq f$ (team size)
  - Human talent is distributed very broadly geographically
- Transition from data-poor to data-rich science
  - Chaotic → Organized ... However, some chaos (or the lack of excessive regulation) is good, as it correlates with the creative freedom (recall the WWW)
- Computer science as the "new mathematics"
  - It plays the role in relation to other sciences which mathematics did in  $\sim 17^{th}$   $20^{th}$  century
    - (The frontiers of mathematics are now elsewhere...)

# The Fundamental Roles of Research/University Libraries

To preserve, organize, and provide/facilitate access to scientific and scholarly data and results

This purpose is constant, but the implementation and functionality evolve.

What should the libraries become in the 21st century?



# **Scientific Publishing is Changing**

- Journals (and books?) are obsolete formats; must evolve to accommodate data-intensive science
- Massive data sets can be only published as electronic archives and should be curated by domain experts
- Peer review / quality control for data and algorithms?
- The rise of un-refereed archives (e.g., archiv.org): very effective and useful, but highly heterogeneous and unselective
- A low-cost entry to publish on the web
  - Who needs journals?
  - Will there be science blogs?
- Persistency and integrity of data (and pointers)
- Interoperability and metadata standards

# The Changing Nature of Scientific Data and Results:

# Static Dynamic

- Recalibrations
  - Which versions to save?
- Intrinsically growing data sets
  - Which versions to save?
- Virtual data
  - Re-compute on demand, save just the algorithm, but operating on which input version?
  - What about improved algorithms?
- Domain expertise is necessary!

## **Research Libraries for the 21st Century**

- How should research libraries evolve in the era of information abundance and complexity?
- What should be their roles / functionality?
  - Data discovery servicesData provider federators

Libraries As Virtua

**Organizations?** 

- Primary and/or derived data archivers
- How much domain expertise should be provided?
- Quality control?
- Relationship with web portals and search engines?
- Is this too much for a single type of an institution?
  - Are libraries obsolete (inadequate)?
  - Should they split into several types of institutions?

# **VO Summary**

- National/International Virtual Observatory is an *emerging framework* to harness the power of IT for astronomy with massive and complex data sets
  - Enable data archiving, fusion, exploration, discovery
  - Cross the traditional boundaries (wavelength regimes, ground/space, theory/observation ...
  - Facilitate inclusion of major new data providers, surveys
  - Broad professional empowerment via the WWW
  - Great for E/PO at all educational levels
- It is *inherently multidisciplinary*: an excellent synergy with the applied CS/IT, statistics...and it can lead to new IT advances of a broad importance
- It is *inherently distributed* and web-based

## **But It Is More General Than That:**

• Coping with the data flood and extracting knowledge from massive/complex data sets is *a universal problem facing all sciences today:* 

Quantitative changes in data volumes + IT advances:

- $\rightarrow$  Qualitative changes in the way we do science
- (N)VO is an example of *a new type of a scientific research environment / institution(?)* in the era of information abundance
- This requires *new types of scientific management and organization structures*, a challenge in itself
- The real intellectual challenges are methodological: how do we formulate *genuinely new types of scientific inquiries, enabled by this technological revolution?*

#### ... and the Evolution of Libraries

- Scientific / research *libraries must evolve*, in order to stay useful in the era of data-intensive, computation-based science
  - Database technologies are essential
  - Fusion with data exploration technologies will be next
  - A growing importance of domain expertise
  - Blending in the web, then semantic web?



For more details and links, please see http://www.astro.caltech.edu/~george/vo/