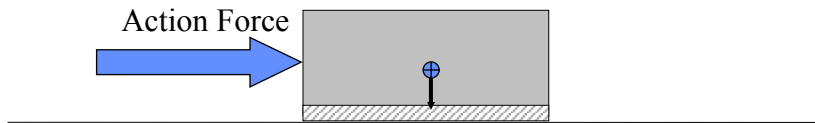


FRICTION

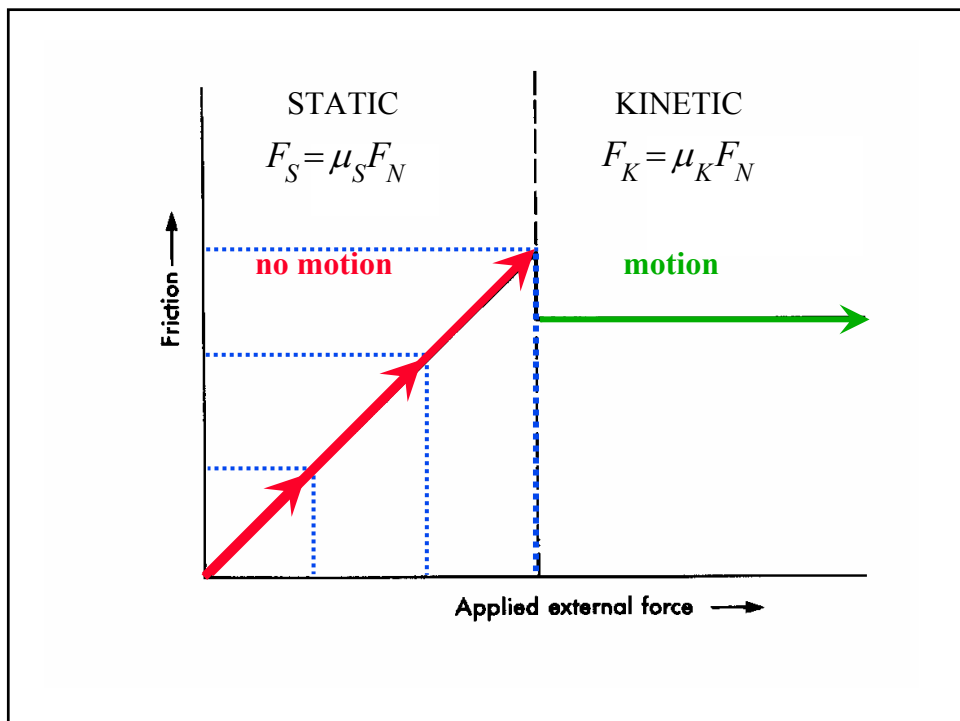
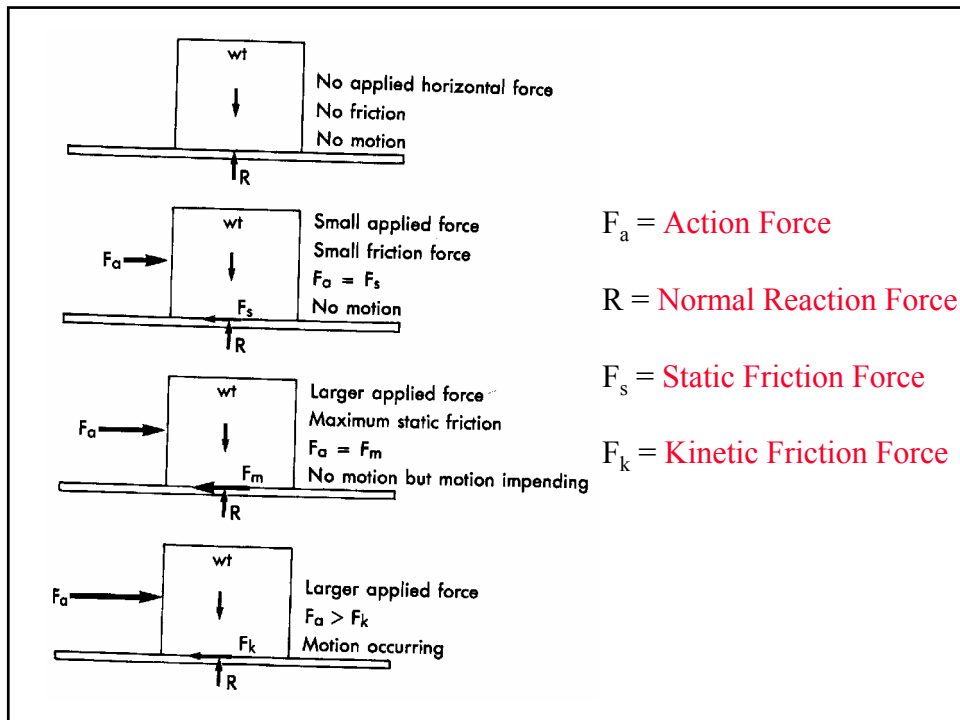


Friction

- **The friction force acts in a direction parallel to the area of contact, and opposes the motion or the tendency to move. The friction force depends on two things:**
 - The normal force (R_n)
 - The nature of the surfaces involved (μ)

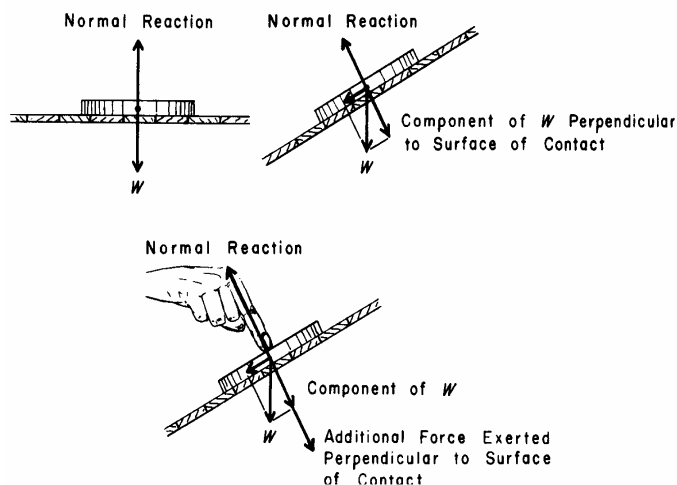
$$F_{\text{friction}} = \mu \cdot R_n$$

- The friction force **does not** depend on the surface area (contact area).

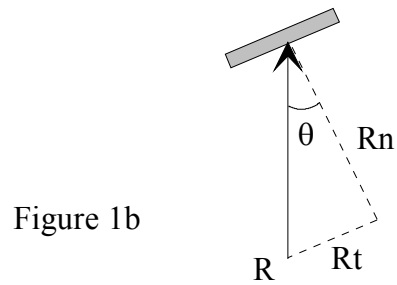
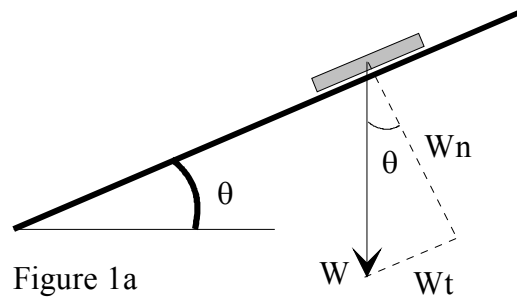


Limiting Value of Static Friction

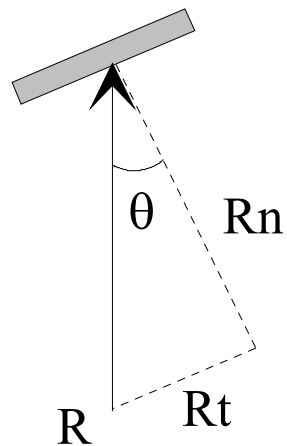
- As more force is applied, the friction force **increase**. The friction force will continue to **increase** until the instant immediately prior to the initiation of movement. At this moment:
 - **Motion** $\neq 0$
 - $F_{\text{friction}} = \mathbf{F_{lim}}$
 - $\mu = \mu_s$
- Therefore, at this moment, $\mu_s = F_{\text{lim}} / R_n$

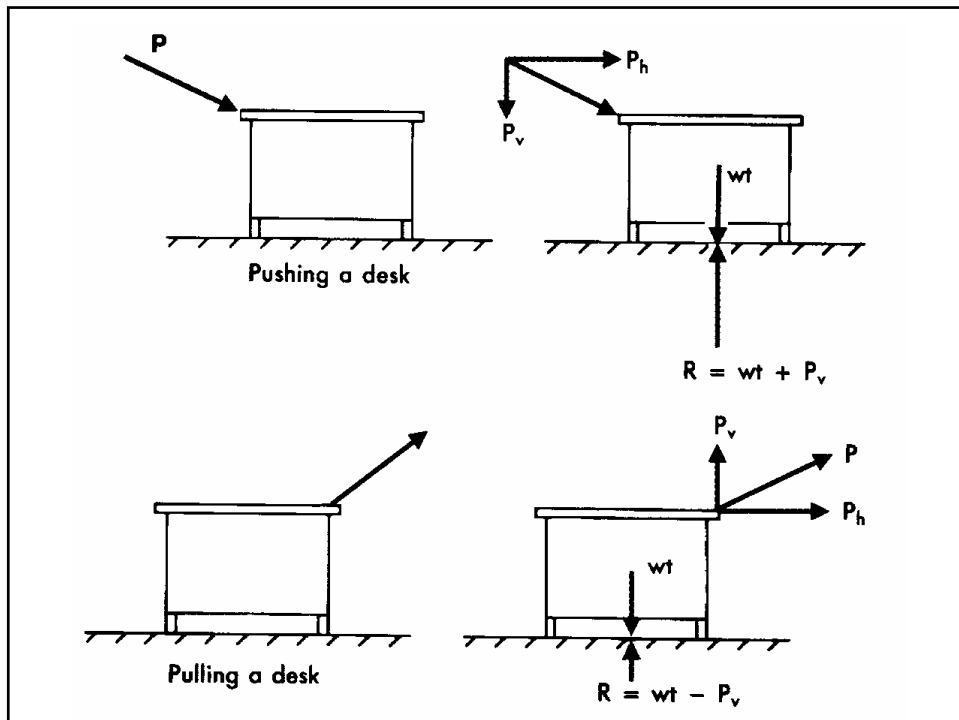


Normal Force = force **perpendicular** to surface



A different way to find μ





Is it easier to pull a desk than
push it?

- When you pull you usually have an **upward** component of force -- so...
- When you push you usually have a **downward** component of force -- so...

Things to consider

- What are some examples of manipulating the coefficient of friction and/or the force of friction in athletics? Everyday life?
- How does surface area affect coefficient of static friction?
- How does the normal force affect coefficient of static friction?
- Once an object has been set in motion (i.e., F_s has been overcome), what is the friction force? What would the net force look like? How would you describe the resulting acceleration?