## Lessons Learned from JWST APT on our IDS GTO Webb Medium Deep Fields (WMDF)

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Historical note from the June 1992 STUC meeting in Sardinia:

• Giacconi was pounding his fist on the table, stating: "The HST observing efficiency cannot possibly exceed 35%"

• Since 1995, the HST observing efficiency has been at a steady  $\gtrsim 45-50\%!$ 

Thanks to STScI for doing this all over — and much faster — for JWST!

## JWST Exposure Maps in NEP Time Domain Field (TDF):



[LEFT]: Parallel NIRISS R150C+R150R grism spectra (purple) observed at  $\Delta PA=0+180^{\circ}$ , overlayed on primary NIRCam images (green).

[MIDDLE]: Same with  $\Delta PA = 90 + 270^{\circ}$  added: This is our 50-hr GTO plan.

[RIGHT]: Anticipated GO-Community TDF extensions in JWST Cycle  $\gtrsim 1$ . White regions: NIRCam exposures overlap, reaching  $\lesssim 0.75$  mag deeper.

• GO's can repeat NIRCam primaries+NIRISS parallels as often as needed during JWST's 5–14 year lifetime at ANY PA!





NIRCam+NIRISS Windmills combined

NIRISS-parallel Windmill alone

Exposure map of a community-driven GO extension of the JWST-Windmill adds, e.g., relative position angles  $\Delta$ PA=45, 135, 225, and 315°. Increases area by ~60%, provides new epochs, and go  $\lesssim 0.75$  mag deeper.

• NIRISS parallel grism spectra increase the number of PA's grism angles to robustly disentangle overlapping object spectra to AB $\lesssim$ 27.5–28 mag.



## [LEFT] Effective exposure time map for NIRISS and NIRCam

[RIGHT] Actual "Amsterdam Accordion" used to implement each JWST Windmill spoke in the NEP TDF.

APT 25.0.3 & 25.0.4 Lessons learned by our IDS GTO team:

- APT interface is intuitive for all who have used prior HST APTs !
- Our approved 2002 proposal: do  $\gtrsim$ 24 Medium Deep Fields (~48 HUDFs).
- We were told in 2002 to plan with  $\sim$ 70% observatory efficiency.
- This is clearly not obtained for Webb Medium Deep Fields:
  We get 50-60% on any program with 2-4 filters and ≳2-3 dither-points.
  The resulting .times files show that:
  in APT 25.0.3 we obtained our 110 hr program with 60% efficiency;
  while APT 25.0.4 now yields a 124 hr program with 54% efficiency.
  (*i.e.*, we have to cut our samples, exp. times, or area by ≲15%).
- Constraints coded into APT do *not* fully capture reality, nor may they do so in the next version of APT.
- puts both GTO and GO teams at a disadvantage:
- Tremendous amount of effort for zero return (if targets are removed) or severely diminished returns (reduced depth);

- Reduced robustness of detections *negatively affecting follow-up*;
- Poor sampling of PSF when trying to compensate for lost depth; loss of credibility, when unable to deliver on promised quality of data products.
- Software appears relatively "simple" /overly modular;
- no memory of previous/next visit in an observing program;
- unnecessary mechanism moves and overheads;
- long instrument set-up times (incl. script compilation times).

• Interface between APT and Aladdin could be improved to show actual detector footprints in user specifiable subset of instruments and in user specifiable colors for each instrument.

- Setup of parallel instruments should *not* affect timings for primary instrument observations in *any* manner.
- We certainly planned our APT's with enough room for parallels within each primary exposures.

 But the APT 25.1 of June 1 may still not contain all *parallel* O/H. This may well require us to cut the parallels in all but our NEP field.
 — ideally, all instrument (primary and parallel) configuration should be performed and completed during slew, settle, and guide star acquisition.

• The issues we had all revolved around having to compromise the scope of our science investigations due to the rising costs of overhead. Specifically:

1) It has been hard to plan observations in APT when the amount of overhead is a decreasing function of APT version.

2) Specifically, if you are doing a dither pattern/mosaic in multiple filters, you have to repeat each mosaic for each filter separately.

 Is the risk/cost of moving the filter-wheel really worth the extra overhead charged to our programs?

• Can cycling through all filters at each dither point be allowed in Cycle 1 to improve efficiency, and then follow the more conservative approach in Cycle  $\gtrsim 2$  if any filter-wheel wear has been noticed?

• In conclusion, our IDS GTO team feels that getting sufficiently deep PSF-sampled NIRCam imaging in 8 wide filters on each WMDF target has been sufficiently compromised that we need to reduce the number of fields.

- This directly affect our ability to conduct a proper WMDF area.
- It also compromises our WMDF depth that we had proposed and planned.

• Unless more efficient APT and scheduling S/W comes along, JWST is not very efficient for wider, shallower survey type science, and may end up becoming branded as "a follow-up" type telescope.

## SPARE CHARTS



[TOP] Primary NIRCam JWST-Windmill at  $\Delta PA=0^{\circ}$  & 180°. [BOTTOM] Parallel NIRISS grisms at the same relative PA's. Two grisms (R150C+R150R) disentangle overlapping spectra to AB $\lesssim$ 28. [RIGHT] Adding NIRCam+NIRISS at  $\Delta PA=90^{\circ}$  & 270° to the left. Total NIRCam Area $\simeq$ 66 arcmin<sup>2</sup>, with  $\sim$ 20% of the area  $\sim$ 2× deeper.



[LEFT]: *WISE* 4µm bright-object penalties in 10' grid: Very few regions (purple) exist *without bright stars* (AB $\lesssim$ 16) to minimize persistence. [RIGHT]: *E*(*B*-*V*) map (Schlegel et al. 1998) in same NEP-region. Cleanest 10×10' region for JWST has modest extinction: *E*(*B*-*V*) $\lesssim$ 0.028<sup>*m*</sup>.



Comparison of E(B-V)-maps of NEP [Left] and SEP [Right].

• NEP contains clean  $10 \times 10'$  region: no AB $\lesssim 16$  stars,  $E(B-V) \lesssim 0.028^{m}$ .

• SEP contains *no* clean, bright-star free regions with  $r \lesssim 5^{\circ}$  due to LMC. Only NEP CVZ can be used for (*far*-extragalactic) time-domain science.



Enlargement of E(B-V) map of JWST NEP CVZ region.